



Under the Stars

FANNIN MUSICAL PRODUCTIONS
RQSS



Staring up into the gorgeous night sky creates such a state of wonderment. The universe is a powerful vast place and we are such a tiny part of it.

Under The Stars will visually utilize shooting stars, star shapes, and some of your favorite constellations as design motifs throughout.

If your team chooses to utilize the oversized "star" props, we will literally create "connect-the-dot" type constellation shapes out on the field during some key musical moments.

This show combines visual beauty, great literature, and is a show that the entire audience can connect to. This is a great soundtrack that includes Cambridge, 1963 by Jóhannsson, Coldplay's Sky Full of Stars, Twinkle, Twinkle, Little Star, and Harmonium: Mvt. 3 "Wild Nights" by Adams. This is a very playable and a musically rich show.



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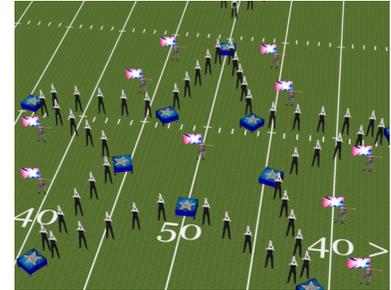
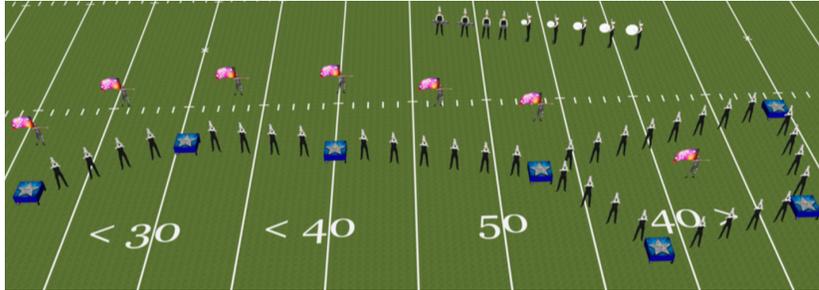


APPROACH #1

SIMPLE & EFFECTIVE



- **PROPS (7-10 moveable props-- 4 ft. X 4 ft.)**
 - Star flat stages or upright (buy frames & printed vinyl to cover)
 - Stages could be used as platforms or flats throughout show
 - Stars will be rearranged a few times throughout the show to create constellation & star shapes
 - Connect-the-dots
 - stars will be used to create "connect the dot" constellation shapes and stars at key musical moments.



NOTE: These frames could be purchased, or you could simply make a rolling square (or star shaped) stage with large enough wheels to move around the field. We would cover with digitally printed vinyl. If making in house, be sure to get strong casters so they can be pushed on the field easily. I suggest them all being the same height off the ground.

APPROACH #2

ADVANCED PROPS

- **ADVANCED PROPS (if you have the resources)**
 - Star shaped props that stick up out of the ground
 - Lights can be used around the edges of the stars
 - Props would need wheels

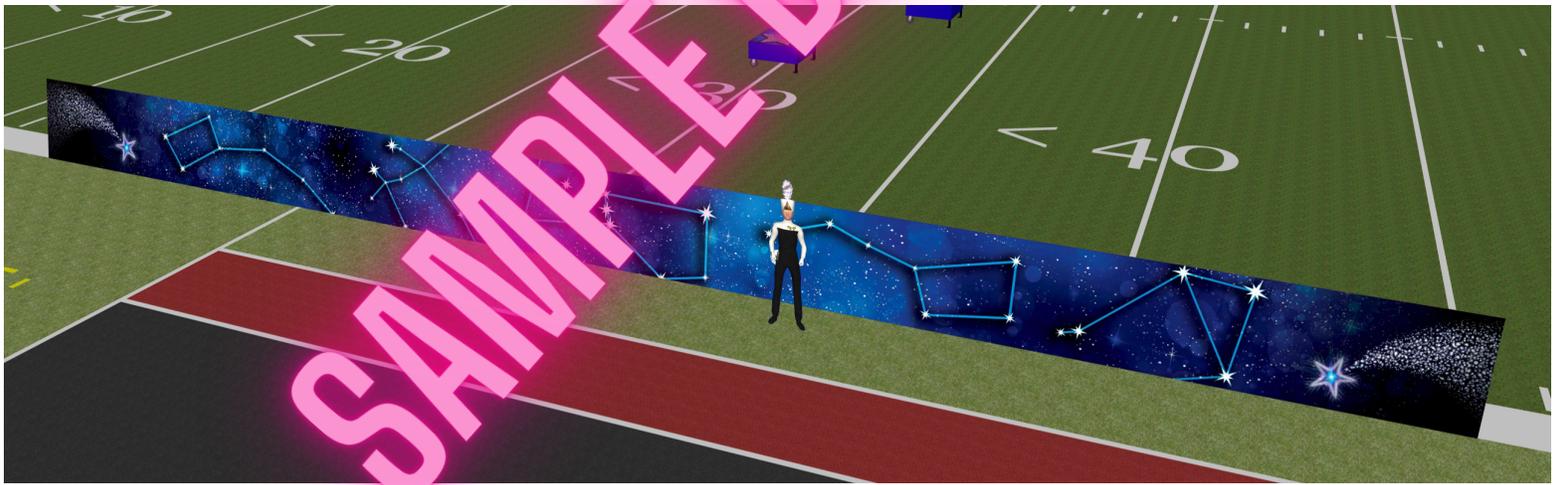


Front Side Props (optional)
Split this design into 8 (4'X8') sections splitting the 50



FIELD SET UP

STAR PROPS CAN BE ARRANGED IN MANY DIFFERENT CONFIGURATIONS: STARS, CONSTELLATIONS, ARCS, LINES, FRAMES





Staging Recommendations

MOVEMENT 1

COLOR GUARD EQUIPMENT

ALL FLAG—Bright Blue/Purple/Green 6 ft. flag for color guard

RIFLES—If your cg has weapons.

Band, Guard and Props start very scattered and free gradually building in and coming on into the first ensemble big hit at :30.

You will need to be strategic on moving the props to the big arc (or whichever constellation you choose) at the end of this tune. You might want to work backwards to have as few moves as possible of the props. It could happen gradually throughout this tune in a few steps to finish where we want them.

- :30- :46 First big hit where all the flags will open up together and the percussion band is in a full set for best musical effectiveness and volume.
- After big hit, some will start to transition off to grab their rifles during percussion break.
- Flag line picks up the lyrical line after percussion break from :52-1:00 while rifles transition out.
- Weapon add in on next music line at 1:00 -if they have weapons.
- Flag/Rifle section
- 1:13-1:24—Ensemble moment—Rifle/Flag Hold support moment
- The entire ensemble will split up into vignettes for the next section during woodwind feature. Feature rifles with groups of woodwinds.
- Brass could be moving props into next formation at the end of the show. It would be cool to use a constellation or big arch to end this tune with props in the main points and the band lined to connect the dots.

MUSICAL NOTES FOR DRILL WRITE

Bars 1-8 Snare feature—snare solo on

Bars 9-16 Tenor feature

- Vocal Part can be substituted with a synth sound
- if using a vocalist, experiment with adding a ton reverb and maybe even echo effects

Bars 17-24 Building musically and visually

Bars 25-26 Hold

Bar 27-42 Consider Holding—Big Impact!

Bar 45-48 Snare Focus--Experiment with pit shaping

Bars 49-52 Mello soli or solo (easily rescored to any solo) Tenor focus—stage near Mello

Bars 53-56 Trumpet response--Snare focus—stage near Trumpets

Bars 57-60 Building musically and visually

Bars 61-62 HIT (Hold)

Bars 67-75 WW Feature

Could be all WW's, small group, solo, or add on players or groups as it progresses
Stage Tenors near WW's

Bars 76-79 Trumpet and Snare focus

Bars 83-84 Hold-HIT!!

Bars 85-86 It is suggested to hold here to let tempo "lock in"

Bars 97 (Beat 3) to end HOLD